

# Christie Coyle

**3D Artist/ Graphic Designer**

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Portfolio: [www.christiecoyledesign.com](http://www.christiecoyledesign.com)

## **Software Knowledge**

Maya	Adobe Illustrator
Lightwave	Adobe Premiere
Fusion	Boujou
Adobe Photoshop	Motionbuilder

## **Relevant Skills and Experience**

- Experience in green screen keying, color correcting, masking, rotosplining
- Experience in modeling characters and environments
- Experience in UV mapping tools, procedural and image map texturing
- 2D and 3D camera tracking
- Experience in keyframe animation and Mocap
- Professional logo design, web interface design, and print design
- Knowledge of HTML and CSS
- Traditional art background in oil, acrylic and watercolor painting, charcoal drawing, and photography

## **Employment History**

**J.J. Varab Digital Arts, Inc., Celebration, FL**

**Maya Generalist, Compositor, Graphic Designer (2010-Present)**

Worked with renowned creative director/ animator/ character designer/ writer/ producer/ editor, Jeffrey Varab, on several projects including a pre-visualization trailer for an animated feature film called "Hold", a Fall 2010 television series intro featuring Jim Bulushi and Jerry O'Connell called "The Defenders", and a Jim Bulushi concert animation.

**Dr. Memory's Universe (promotional demo), Celebration, FL**

**Modeler, Lead Texture Artist, Lead Compositor, Graphic Designer 2009-2010**

Created environments and original designs for the educational demo using Maya and Photoshop. Composited over 20 scenes for the demo using Fusion.

**Magma Corps (Movie Trailer), Orlando, FL  
Graphic Designer, Logo Modeler, Texture Artist, 2009**

Created original art concepts for logos and later developed into vector and 3D object format using Photoshop and Lightwave. I also used UV and image mapping techniques for texturing projects.

**Star Trek: New Voyages Phase II; Kitumba (Freelance), Orlando, FL  
Modeler, Texture Artist, 2009**

I recreated the planet Quo'nos from reference from the older show. I painted the planet's texture in photoshop and image mapped the planet.

**Defying Gravity (Music Video), Orlando, FL  
Modeler, Texture Artist, Compositor, 2008**

Modeled and textured a downtown buildings and streets environment for replacement of the greenscreen background in the original footage for the video. I worked with the Art Director for the overall look of downtown textures. Once that was completed, I composited in the footage for my shots with 3D and 2D camera tracking, color correcting and roto-splining.

**Basic Matrix, Shreveport, LA  
Web/Graphic Designer, 2006 – 2008**

Hired as an intern and later promoted to a permanent position as lead Designer. Researched, developed and completed all aspects of design for web interfaces, Powerpoint presentation graphics, business cards, brochure design, logos, web advertisements and animations, and tradeshow booth designs. I also assisted in the content organization of web sites using CSS and HTML.

**Education**

**A.S. Digital Animation and Visual Effects, 2008**  
DAVE School, Orlando, FL

**A.S. Web Development and Interface Design** course work, 2006  
Bossier Community College, Bossier City, LA

**B.F.A. Graphic Design, Minor Art History; 2004**  
Louisiana Tech University, Ruston, LA

**Notable Achievements**

- 2010: Awarded Artist of the Month (May) by Infinitee Design Inc.

- 2001: Awarded Gold Addy: “Direct Advertising”, Louisiana
- 2000: Awarded National Dean’s List

### **References**

**Jeffrey Varab** – Owner and Creative Director of J.J.Varab Digital Arts, Inc.,  
Celebration, FL  
(407) 970-3004

**Chris Martin**- Business Owner of Basic Matrix Web Design, Shreveport, LA  
(318) 560-6674

**Jennifer Springer**- Business Owner of Seito Sushi, Orlando, FL  
(407) 248-8888